

## Rocket Trajectory Analysis

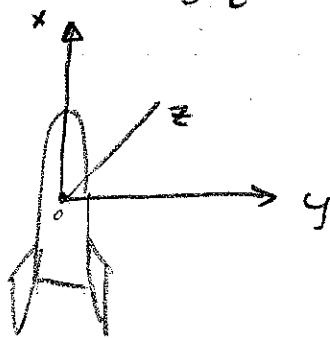
- how high will the rocket go?
- where will it go?
- what affects the trajectory?
- how do we model this mathematically?
- how do we solve the eqns?
- how do we compare to our exp-data?

Cons of momentum - rigid body, axes fixed to rocket

axes:  $Ox$ : local vertical (up)

$Oy$ : local east

$Oz$ : local north



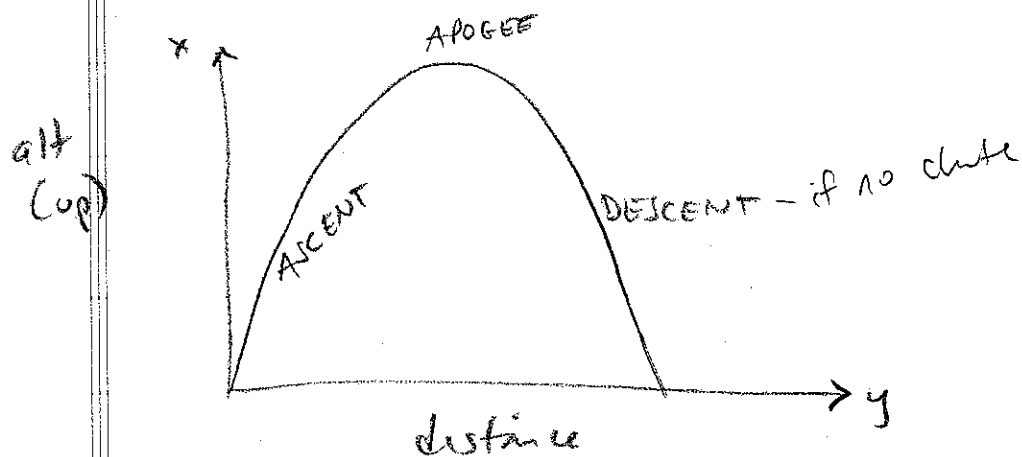
(DOF = degree of freedom)

We could do full 6DOF, but 3DOF will likely be adequate for the type of trajectory we ideally want.

What will affect our rocket's flight?

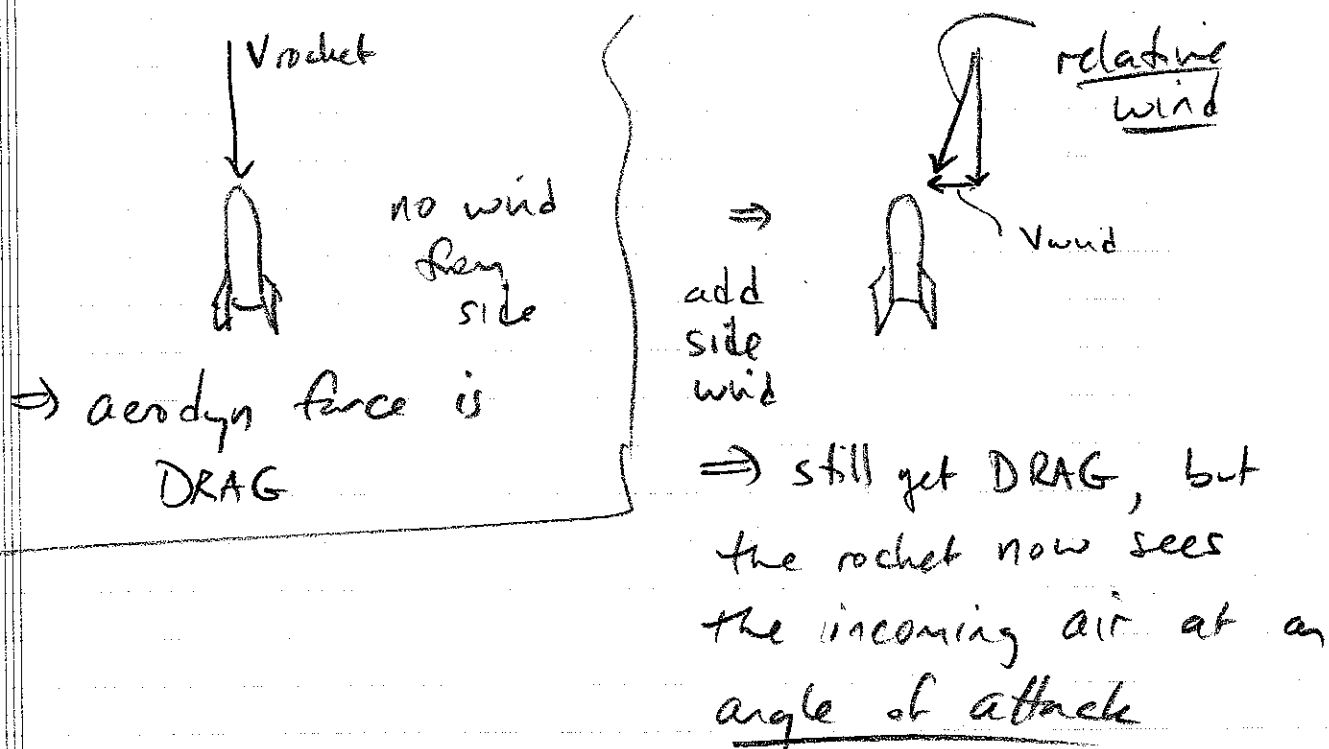
- gravity
- thrust from motor
- side wind
- aerodynamic forces

We want to predict something like this:



Why did we draw it this way? Why did I indicate the rocket "turning" (not going straight up?) What is wind direction in this schematic?

- weather cocking - if there is a side wind, the rocket can turn into the wind. Why?



⇒ LIFT generated

• Where does this new aerodynamic force act?

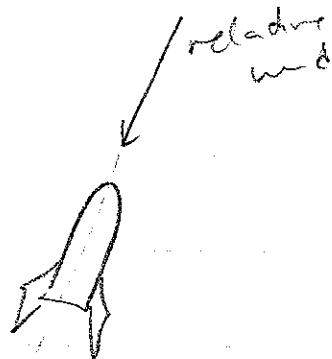
⇒ center of pressure. (CP)

• Is it the same as the center of mass for our rocket? ⇒ NO

⇒ a moment is generated about the CG and the rocket rotates (↳ center of gravity)

• When does it stop rotating?

It stops when it is aligned in the direction of the relative wind (when the angle of attack is zero)



So the lift force (and that moment) is a function of the angle <sup>between</sup> the relative wind and the rocket direction

⇒ so we know an angular momentum eqn will be needed to predict this ⇒ about ~~z~~ axis

⇒ we also need two linear moment eqs to get  $x, y$  ⇒ x-dir moment  
y-dir moment.

In the body frame (simplified for our 3DOF case and small changes in angle)

$$M \frac{dV_{cx}}{dt} = G_x + T_x + X \quad \text{x-dir moment}$$

$$M \frac{dV_{cy}}{dt} = G_y + Y \quad \text{y-dir moment}$$

$$J_z \frac{d\omega_z}{dt} = M_{Az} \quad \text{z-dir ang. moment}$$

where  $V_{cx}, V_{cy}$  = velocity of rocket in the body frame

$G_x, G_y$  = components of gravity force

$T_x$  = thrust force

$X, Y$  = components of aerodyn force

$M_{Az}$  = aerodyn moment

• What is the thrust term? From Prof Spjut's lecture:

$$T_x = \underbrace{\dot{m}}_{\text{thrust curves}} V_r + A_{\text{exit}} (P_{\text{exit}} - P)$$

thrust curves

→ data was taken / will take

where  $\dot{m}_e$  = mass flow of motor exhaust

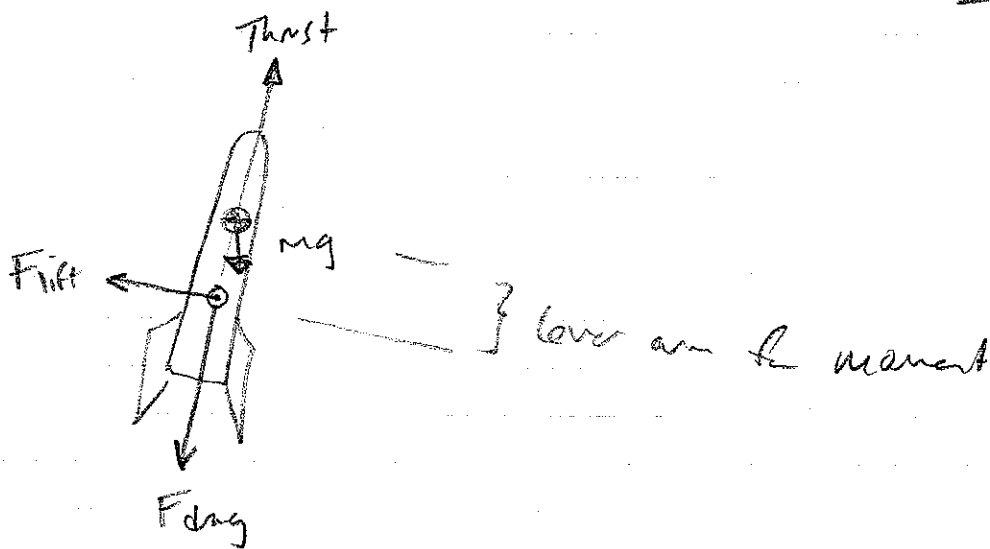
$V_e$  = velocity of exhaust

$P_{exit}$  = pressure of exiting exhaust

$p$  = atm pressure

→ NOTE: unlike subsonic gas flows, which cannot physically support a  $\Delta P$  across a free jet,

supersonic flows CAN ⇒ shock waves, expansion fans.  
Take EXGR 40  
(Compressible flow)



All ok for ascent. Thrust curve as a  $f(\text{time})$

$C_D$  ⇒ drag force

$C_L$  ⇒ lift force + moment

gravity ⇒ gravity force

$P$  ⇒ std atm.

What happens @ apogee?

Chute pops ⇒ add drag of chute  
Citesterne values OK

$$F_{drag} = \frac{1}{2} \rho C_D |V_{ex}| V_{ex}$$

calculate the drag force for given  $C_D$  profile  $V_{ex}$

- o III let you figure out how to set up gravity force components, aerodynamic moments, relative wind angle.

How to solve?

Recall Taylor series:

$$V_{ex}(t + \Delta t) = V_{ex}(t) + \frac{dV_{ex}}{dt} \Delta t + \frac{d^2V_{ex}}{dt^2} \frac{\Delta t^2}{2!} + \dots$$

ignoring higher order terms (HOT)

$$\Rightarrow \frac{dV_{ex}}{dt} = \frac{V_{ex}(t + \Delta t) - V_{ex}(t)}{\Delta t}$$

$$\text{so } m \frac{dV_{ex}}{dt} = G_x + T_x + \Sigma$$

$$\Rightarrow m \left[ \frac{V_{ex}(t + \Delta t) - V_{ex}(t)}{\Delta t} \right] = G_x + T_x + \Sigma$$

everything known @ time  $t=0$

$$V_{ex}(t + \Delta t) = \underbrace{\frac{\Delta t}{m} [G_x + T_x + \Sigma]}_{\text{all known at time } t} + V_{ex}(t)$$

so can calculate  $V_{ex}(t + \Delta t) \Rightarrow$  march forward in time

recall from Prof Wang's lecture that we can go from body axes + global axes.

For small rotation angles, 3 DOF

$$V_x = v_{cx} - v_{cy} \phi_z$$

$$V_y = v_{cx} \phi_z + v_{cy}$$

↑ global velocities

(How does  $\phi_z$  relate to our eqns? recall  $\dot{\phi}_z = \omega_z$ )

From IMU lecture

$$\begin{pmatrix} V_x \\ V_y \\ V_z \end{pmatrix} = \begin{bmatrix} 1 & -\phi_z & \phi_y \\ \phi_z & 1 & -\phi_x \\ -\phi_y & \phi_x & 1 \end{bmatrix} \begin{pmatrix} v_{cx} \\ v_{cy} \\ v_{cz} \end{pmatrix}$$

↑ global rotation matrix R ↑ local  
for small  $\phi$ 's

How do we get  $\phi$ 's? Also, the rocket continuously changes position/orientation. How do we handle that?

↳ We need to get R matrix from some variables we know!

↳ We need to get  $\phi$ 's from some variables we know!

Consider

$$\bar{u}(t) = \bar{R}(t) \bar{v}(t) \quad \text{at time } t.$$

At time  $t + \delta t$ , we can write

$$\bar{S}(t) \bar{v}(t + \delta t) = \bar{v}(t)$$

a rotated  
matrix

$$\text{so } \bar{u}(t) = \underbrace{\bar{R}(t) \bar{S}(t)}_{\bar{R}(t + \delta t)} \bar{v}(t + \delta t)$$

$S(t)$  is a rotation matrix like  $R(t)$ , with small rotations  $\delta\phi_x, \delta\phi_y, \delta\phi_z$  that occur during  $\delta t$

$$S(t) = \begin{bmatrix} 1 & -\delta\phi_z & \delta\phi_y \\ \delta\phi_z & 1 & -\delta\phi_x \\ -\delta\phi_y & \delta\phi_x & 1 \end{bmatrix} = I + \delta\Phi$$

So? Well, we can rewrite this as a derivative of  $R$

$$\dot{R}(t) = \lim_{\delta t \rightarrow 0} \left[ \frac{R(t + \delta t) - R(t)}{\delta t} \right]$$

$$= \lim_{\delta t \rightarrow 0} \left[ \frac{R(t) S(t) - R(t)}{\delta t} \right] = \lim_{\delta t \rightarrow 0} \left[ \frac{R(t) \overbrace{(I + \delta\Phi)}^{S(t)} - R(t)}{\delta t} \right]$$

$$= R(t) \lim_{\delta t \rightarrow 0} \frac{\delta\Phi}{\delta t} = R(t) \dot{\Phi}$$



Recall that  $\dot{\phi}_x = \omega_x$ ;  $\dot{\phi}_y = \omega_y$ ;  $\dot{\phi}_z = \omega_z$

so we can define

$$\Omega = \frac{d}{dt} \Phi = \begin{bmatrix} 0 & -\omega_z & \omega_y \\ \omega_z & 0 & -\omega_x \\ -\omega_y & \omega_x & 0 \end{bmatrix}$$

$[\dot{R}(t) = R(t) \Omega]$

so  $\dot{R}(t) = R(t) \Omega(t)$   $\left[ \frac{dR}{dt} = R \Omega; \frac{dR}{R} = \Omega dt \right]$

can solve this  $\Rightarrow R(t) = R(0) \exp \left[ \int_0^t \Omega(t) dt \right]$

What does this mean?

We integrate the angular velocities ( $\omega_x, \omega_y, \omega_z$ )  
for small  $\delta t$ ,  $\int_t^{t+\delta t} \Omega dt \approx \Omega(t) \delta t = B$

so  $R(t+\delta t) = R(t) \exp B$

expand exp  $\rightarrow$  see Wang's IMU lecture

w/  $\sigma \equiv |\omega_b \delta t| =$

$$R(t+\delta t) = R(t) \left( I + \frac{\sin \sigma}{\sigma} B + \frac{1 - \cos \sigma}{\sigma^2} B^2 \right)$$

where  $B = \begin{bmatrix} 0 & -\omega_z \delta t & \omega_y \delta t \\ \omega_z \delta t & 0 & -\omega_x \delta t \\ -\omega_y \delta t & \omega_x \delta t & 0 \end{bmatrix}$

↑ update as each new sample is available

remember, we use this to relate the local coordinate system to the global. Each time we get new  $\omega$ 's, we update the rotation matrix

## ERRORS in IMU measurements

- OBJECTIVE - compare your model prediction to what actually happened during launch (exp data)
  - IMU measurements can have noise and bias
    - constant bias errors: non-zero output when there is no accel or rotation
    - moving bias errors: e.g. temperature effects can move the bias

Integration of these measurements can produce large errors in position, velocity, and heading calculations.

- can do error modeling to estimate the std dev of the estimate error over time
- recursive filtering (Kalman)
  - ↳ see Wang's notes

## APPENDIX

### FULL 6 DOF EQNS - Body Frame

$$m \left( \frac{dV_{cx}}{dt} + \omega_y V_{cz} - \omega_z V_{cy} \right) = G_x + T_x + X + F_{ux}$$

$$m \left( \frac{dV_{cy}}{dt} + \omega_z V_{cx} - \omega_x V_{cz} \right) = G_y + T_y + Y + F_{uy}$$

$$m \left( \frac{dV_{cz}}{dt} + \omega_x V_{cy} - \omega_y V_{cx} \right) = G_z + T_z + Z + F_{uz}$$

$$J_x \frac{d\omega_x}{dt} + (J_z - J_y) \omega_y \omega_z = M_{px} + M_{Ax} + M_{ux}$$

$$J_y \frac{d\omega_y}{dt} + (J_x - J_z) \omega_z \omega_x = M_{py} + M_{Ay} + M_{uy}$$

$$J_z \frac{d\omega_z}{dt} + (J_y - J_x) \omega_x \omega_y = M_{pz} + M_{Az} + M_{uz}$$

$F_{ux}, F_{uy}, F_{uz}$  = Coriolis Force Components

$X, Y, Z$  = components of aero forces

$T_x, T_y, T_z$  = components of thrust force

$G_x, G_y, G_z$  = " " gravity "

$M_{px}, M_{py}, M_{pz}$  = components of thrust moment

$M_{Ax}, M_{Ay}, M_{Az}$  = " " aero "

$M_{ux}, M_{uy}, M_{uz}$  = " " Coriolis "