E80 – The Ultimate Adventure Intro & Flight Basics

Engineering 80 S 2016 Erik Spjut

Important Dates

- 21 JAN 2016 Labs Begin (Section 4)
- 29 JAN 2016 1st LabVIEW Assignment Due
- 10 MAR 2016 Final Project Begins
- 16 APR 2016 Final Project Launch 1
- 23 APR 2016 Final Project Launch 2
- 2 MAY 2016 Final Presentation, Final Project Due

Course Objectives

By the end of the course students will:

- 1. Demonstrate hardware and equipment skills
- 2. Demonstrate experimental and analytical skills
- 3. Demonstrate the beginnings of professional practice

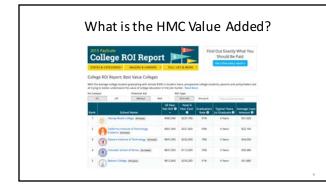
Course Structure

- Informational Lectures
 T Th from today through 25 FEB + 2
- Pre-lab
 Modeling and Data Manipulation Prep
 Vis & Code, Equipment Manuals, Ask Professors
 G-hour Lab Sessions
- LabVIEW assignments
- Tech Memo
- Final Project
- Launches
 Final Report
- Final Presentation

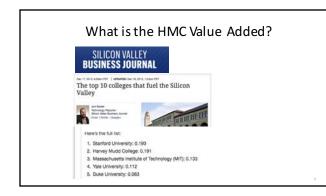
The E80 Website

- Fount of almost all knowledge (sort of like Wikipedia but harder to search)
- Sakai used for submission of LabVIEW assignments and labs, and finding the latest lecture video streams, but almost nothing else

http://www.eng.hmc.edu/NewE80/index.html







HMC Engineering Value Added

- Technical Excellence
- Grasps essence of problem quickly
- Self educates quickly to needed expertise
- Not stuck in narrow expertise
- Delivers top-notch results quickly
- Communicates needs and solutions professionally



When could you be stuck on the escalator?

- Unfamiliar equation in lecture
- Unfamiliar term in data sheet
- Not enough detail in lab instructions
- Didn't quite get E59 and you're expected to use it, e.g., impedance
- Staring at a LabVIEW VI
- Expected to do an error analysis

E80 Expectations

- Professional Practice
 - Be prepared (do pre-lab).
 - Don't expect to be hand fed.
 - -Ask for help when you're not making progress.
 - $-\operatorname{Budget}$ your time, e.g., Section 3 completed by 8:30 PM.
 - Make efficient use of your team.

Experimental Engineering

- Determine Experimental Objectives.
- Model experiment to determine expected ranges of measured variables, and useful range of specified parameters.
- Use model to develop error models.
- Perform initial experiments and compare results with expectations and error estimates.
- Adjust input parameters to account for lessons learned.

Experimental Engineering (cont.)

- Perform remaining experiments.
- Plot experimental results with error bars on same graph with modeled results.
- Quantitatively explain similarities and differences.
- *Quantitatively* determine degree of attainment of Experimental Objectives.
- Make *quantitative* recommendations for future work.

Pre-Lab

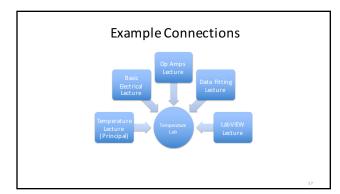
- Read through the entire lab
- Create outline of lab report
 - Determine relative importance of different sections
 - Allocate time to different sections, e.g., if Section 1 is worth 10%, allocate 10% of 6 hours = 36 minutes. Plan to have it done by 7:06 PM.
- Allocate prep for different sections to team members

Pre-Lab (cont.)

- Determine which lecture(s) apply to this specific lab.
- Use lecture material to start writing report.
- Open and learn software and/or VIs that are specific to this lab.
- Set up models or spreadsheets for processing data.
- Test process example or synthetic data.

Pre-Lab (cont.)

- Use model and/or other info to determine input parameter ranges and output variable ranges.
- Read manuals for any unfamiliar equipment.
- Prepare list of questions for proctors and/or professors. Visit prof's as needed.
- Develop process router, task assignment for lab.



Pre- & Intra-Lab Don'ts

- You may NOT collect data (for you experiment).
- You may NOT manipulate or test hardware (except for your personally-owned myDAQ).
- You may NOT populate a protoboard.
- You may NOT use the laboratory equipment outside of lab.
- You may NOT process data collected during the lab.
- When in doubt, ask.

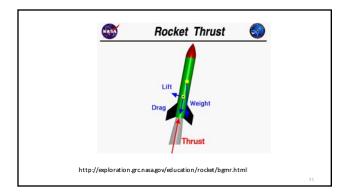
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Rocketry Basics

- Modeling and Measurement of Rocket Performance
- FAA
- Rocketry Certification





Modeling and Measurement of Rocket Performance

• Full Full Model

$$\frac{d}{dt}(m\vec{v}) = \sum \vec{F} = Thrust + Lift - Drag - Weight$$
$$\frac{d}{dt}(J\vec{\omega}) = \sum \vec{T}$$

Modeling and Measurement of Rocket Performance • Full Model $m\ddot{x} = \sum \vec{F} = Thrust - Drag - Weight$ $J\ddot{\theta} = \sum \vec{T}$ • Rocksim $\vec{x}(t) = \vec{x}_0 + \vec{v}_0 t + \int_0^t \int_0^t \vec{a} \, dt \, dt$

Altimeter Data Analysis

$$v(t) = \frac{d}{dt}x(t)$$

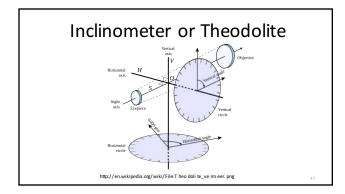
$$a(t) = \frac{d}{dt}v(t) = \frac{d^2}{dt^2}x(t)$$

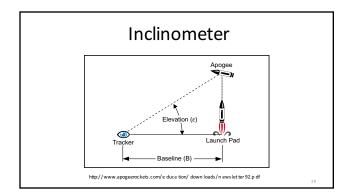
Numerical Derivatives • For a set of points x_0, x_1, x_2, \dots taken at times t_0, t_1, t_2, \dots • Forward Difference

- $v_n = \frac{x_{n+1} x_n}{t_{n+1} t_n}$
- Backward Difference $v_{n} = \frac{x_{n} x_{n-1}}{2}$
 - $v_n = t_n t_{n-1}$

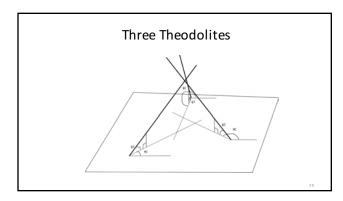
Noise Reduction

- Lowpass filter signal, derivative, or both
- Fit a smooth analytical function, e.g., cubic spline —Take analytical derivative









Lines in 3 Space

- Rarely intersect
- Use points of closest approach
- Details of calculation and VI to do calculation are on website

FAA Regulations

- Class 1 amodel rocket that uses no more than 125 grams (4.4 ounces) of propellant; uses a slow-burning propellant; is made of paper, wood, or breakable plastic; contains no substantial metal parts; and weighs no more than 1,500 grams (53 ounces) including the propellant. Requires permission of theFire Department and the property ownet.
 Class 2 a high power rocket, other than a model rocket, that is propelled by amotor or motors having a combined total impulse of 40,960 Newton-seconds (9,208 pound-seconds) or less Requires permission of FAA, Fire Department, and property owner. Operator must also be TRA or NAR certified.
- ${\bf Class}$ 3 an advanced high power rocket, other than a model rocket or high-power rocket Has lots of regulatory restrictions.
- Rockets flown in California require either State Fire Marshall certified motors or a bunch of permits.

NAR or Tripoli Certification

Level 1

- Can fly H and I impulse motors

• Level 2

- Can fly J, K, and Limpulse motors

• Level 3

- Can fly M and above

9 APR 2016 ROC Launch

• 1 week before our first launch

- One team member can certify Level 1.
 - Have to construct the Final Project rocket yourself.
 - Have to prep and load the motor yourself.
 - NAR best for general rocketeers
 - Tripoli best for BIG rockets
- · Can test out rocket if desired.