

Analog to Digital and Back Again

Lecture 10

Microprocessor-based Systems (E155)

Prof. Josh Brake



Quiz

- What sampling conditions must be satisfied to capture all the information in analog signal using a discrete sequence of samples?
- Can you generate a true analog output (no discretization) using the MCP4801 DAC?
 - If yes, why and how would you do it?
 - If not, why not?

<https://docs.google.com/presentation/d/1ShVehgj6aX2Dr44j0UIh4JXsUJaZQ8HdsNg32T6HZcs/edit>

Outline

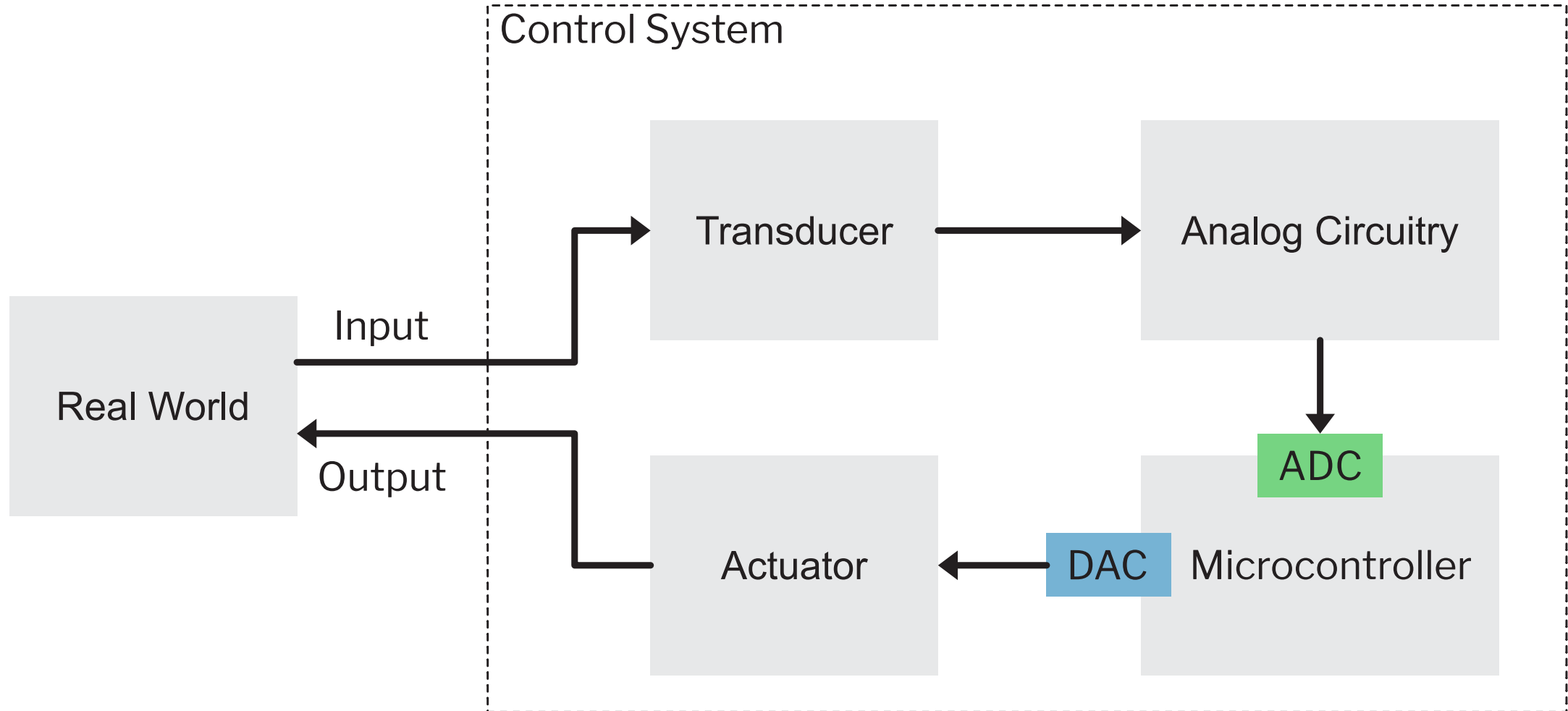
- Analog vs. Digital Signal review
- Analog to digital convertors (ADCs)
- Digital to analog convertors (DACs)
- Examples
 - MCP4801 DAC
 - STM32F401RE ADC

Learning Objectives

By the end of this lecture you will be able to

- Articulate the basic operation of digital to analog conversion
- List some of the basic performance and noise specifications of ADCs and explain what they mean
- Understand the operation of the ADC on our STM32F401RE MCU

Motivation



Sampling Theory Refresher

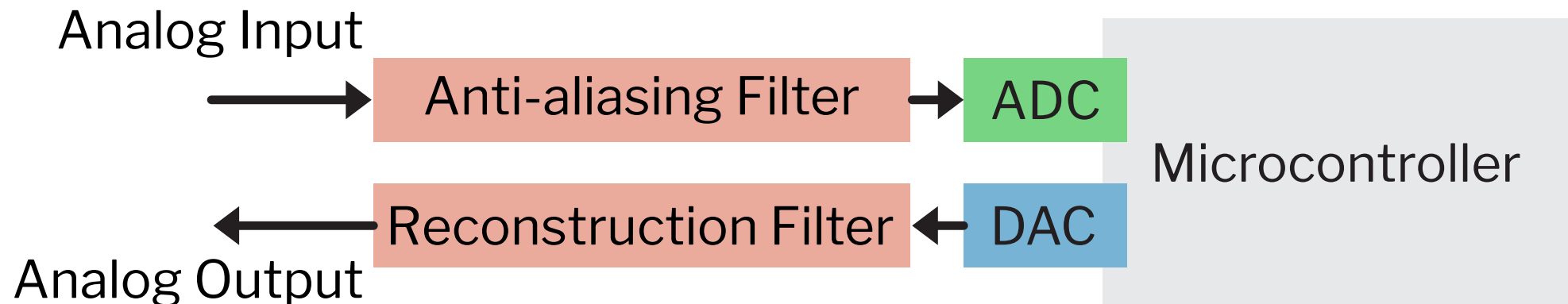
Nyquist-Shannon sampling theorem

If a function $x(t)$ contains no frequencies higher than B hertz, it is completely determined by giving its values at a series of points spaced $1/(2B)$ seconds apart.

This guarantees perfect sampling or reconstruction of a signal given that our sampling frequency is more than twice the bandlimit of the signal.

Reconstruction and anti-aliasing filters

- To ensure Nyquist-Shannon sampling is enforced, we place a filter with specified passbands on digital-to-analog outputs or analog-to-digital inputs
- The filter structure is a low-pass filter where the passband is such that the bandwidth after the filter is less than half the sampling frequency.



Reconstruction and anti-aliasing filters

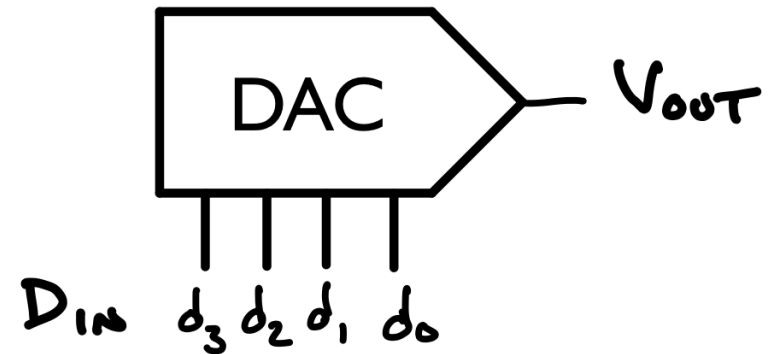
- Low pass filter to remove samples higher than half the sampling rate
 - Reconstruction filter – performs interpolation on digital output
 - Anti-aliasing filter – performs filtering on analog input
- Many filter designs available
 - Simple passive RC lowpass filter
 - Active filters
 - Butterworth – maximally flat passband
 - Chebyshev – Sharper cutoff with passband ripple

Digital to Analog Convertors

DACs

Main Types

- Pulse-width modulation
- Thermometer-coded or string DAC
- Binary-weighted DAC
- Oversampling DAC

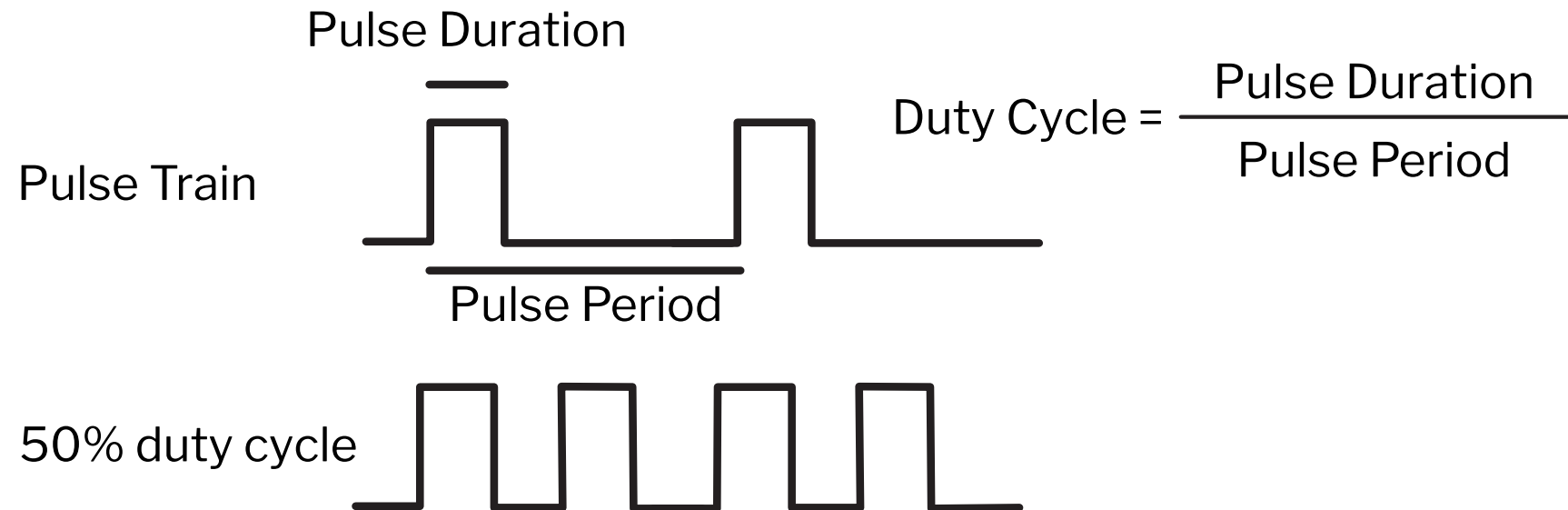


Pulse-width Modulation

- Generate timed pulses at high frequency and low pass filter the output
- Can also be used to generate precisely timed pulses for control applications (e.g., with motors)

Microcontroller

PWM



Thermometer-coded or string DAC

- Simplest DAC (1-bit) is just a switch
- The thermometer DAC architecture uses the same basic idea with an array of resistors for voltage division

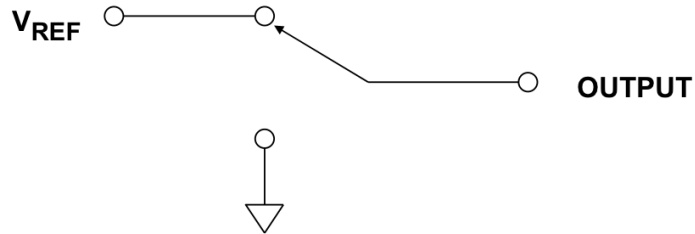


Figure 1: 1-Bit DAC: Changeover Switch (Single-Pole, Double Throw, SPDT)

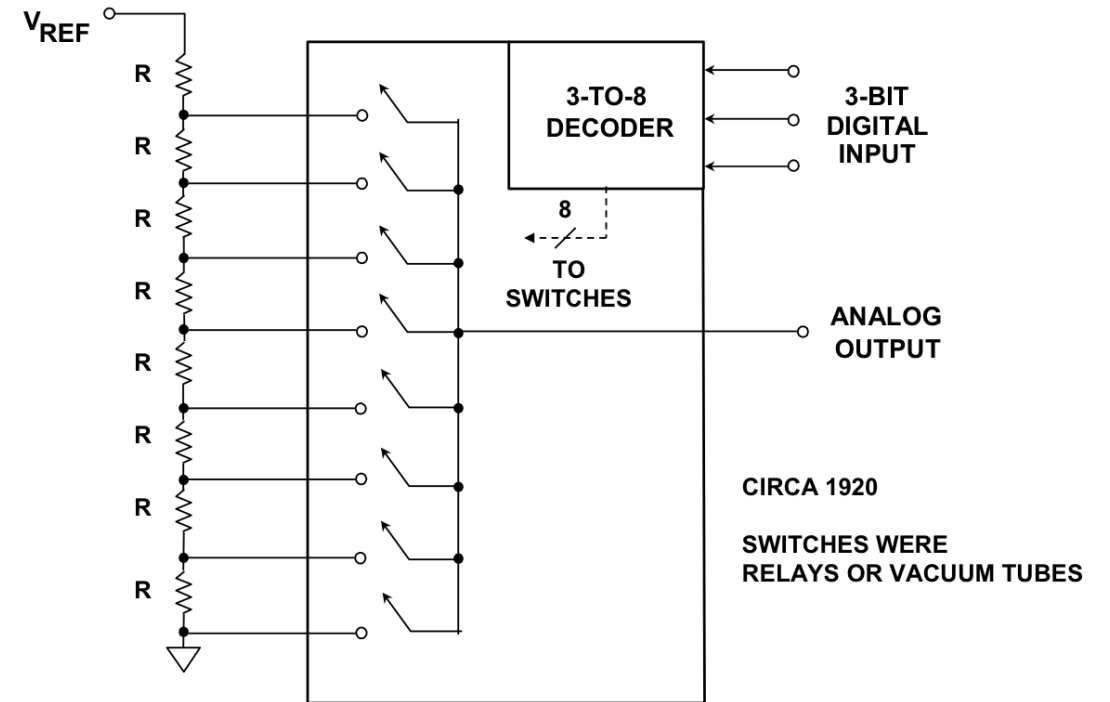


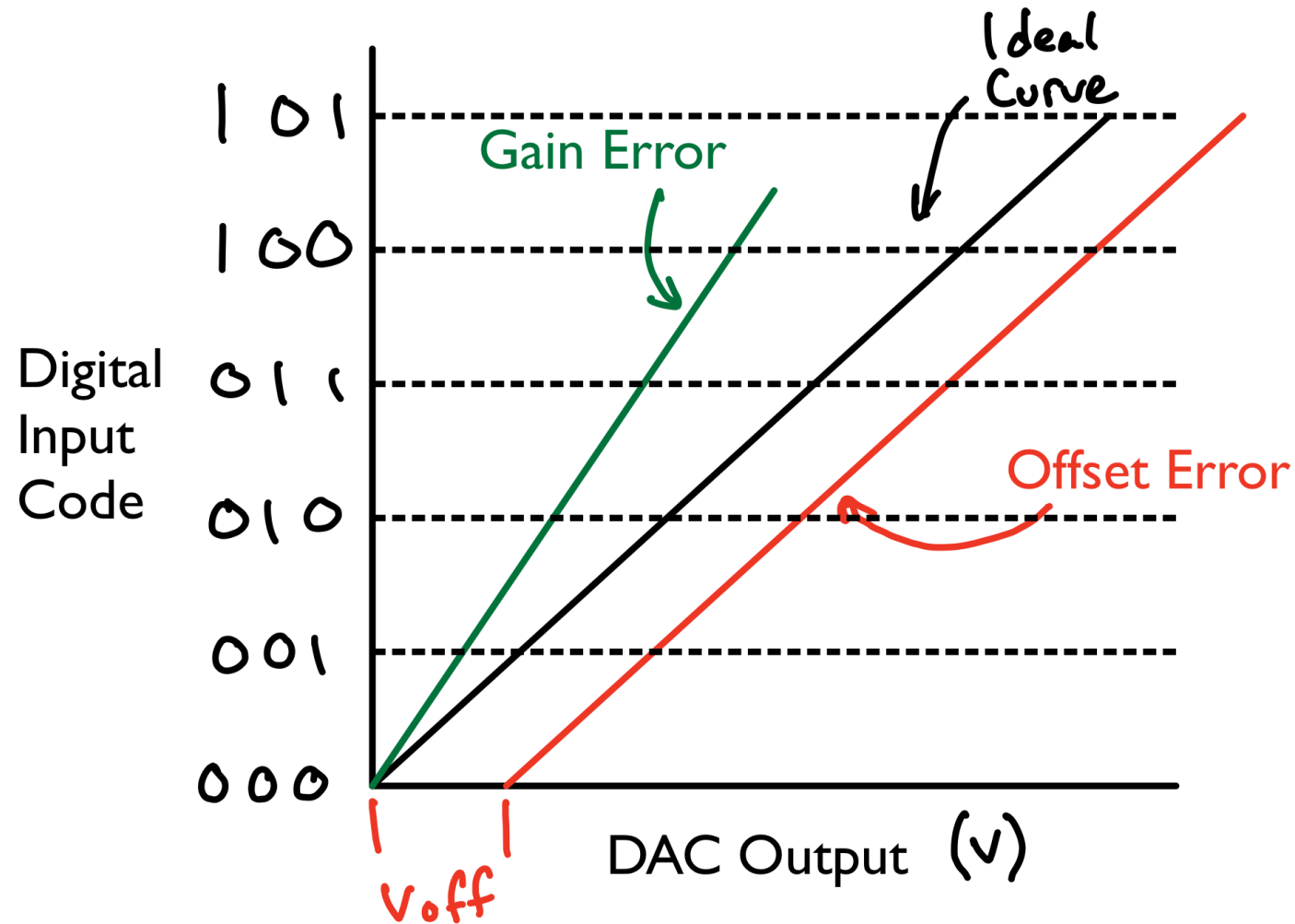
Figure 2: Simplest Voltage-Output Thermometer DAC: The Kelvin Divider ("String DAC")

Walt Kester, "Basic DAC Architectures I: String DACs and Thermometer (Fully Decoded) DACs", Analog Devices MT-014 Tutorial ([link](#))

Performance Specifications

- Resolution
- Maximum sampling rate
- Monotonicity
- Errors
 - Gain
 - Integral non-linearity (INL)
 - Differential non-linearity (DNL)

Offset and Gain errors



Integral Non-Linearity (INL)

- Integral non-linearity is the maximum deviation between an actual code transition point and its corresponding ideal transition point once offset and gain errors have been removed.

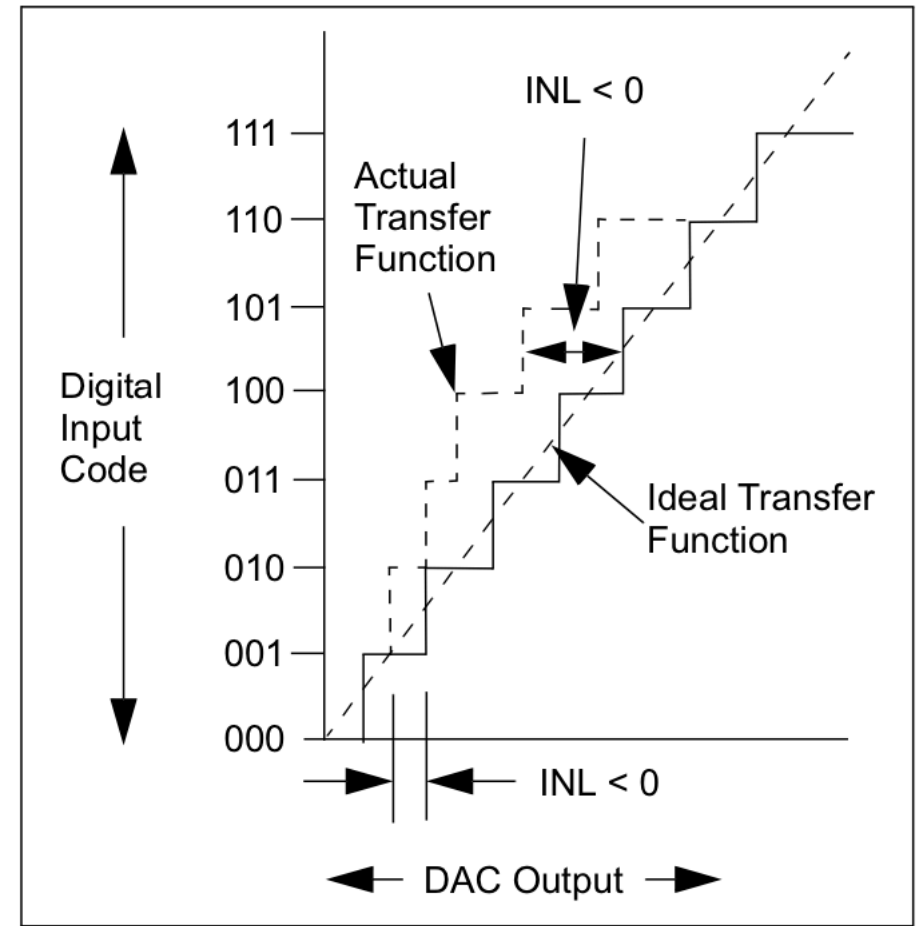


FIGURE 4-1: Example for INL Error.

Differential Non-Linearity (DNL)

- Measure of variations in code width from ideal
- A DNL error of zero indicates that each code is exactly 1 Lsb wide

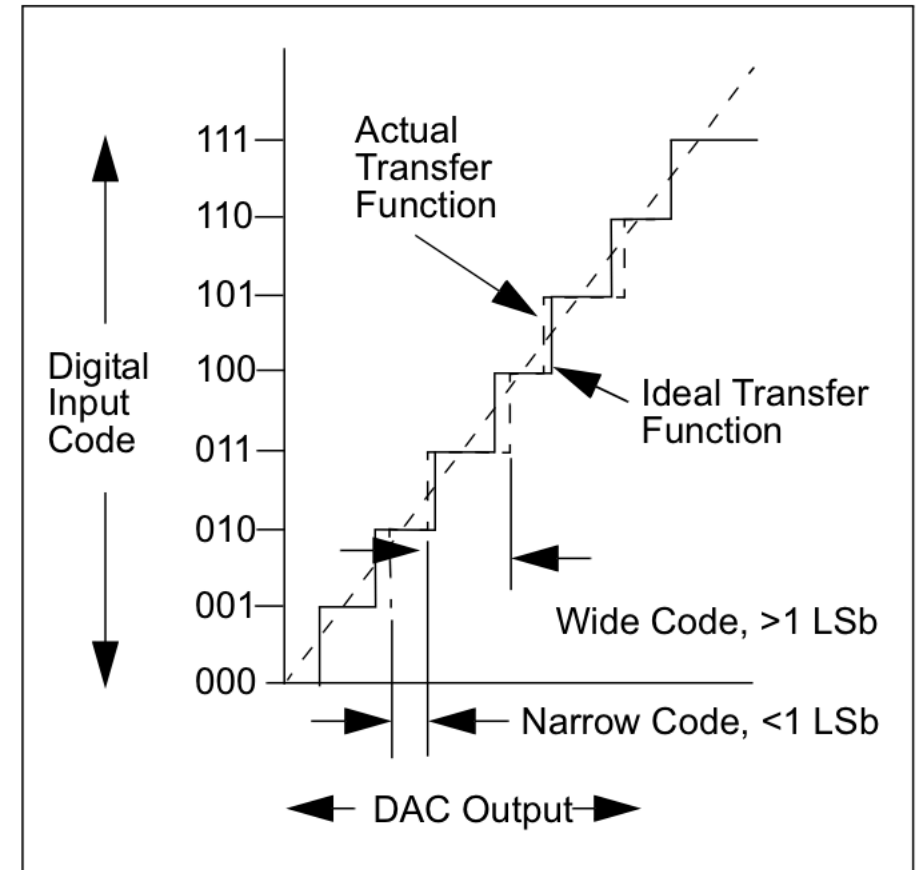
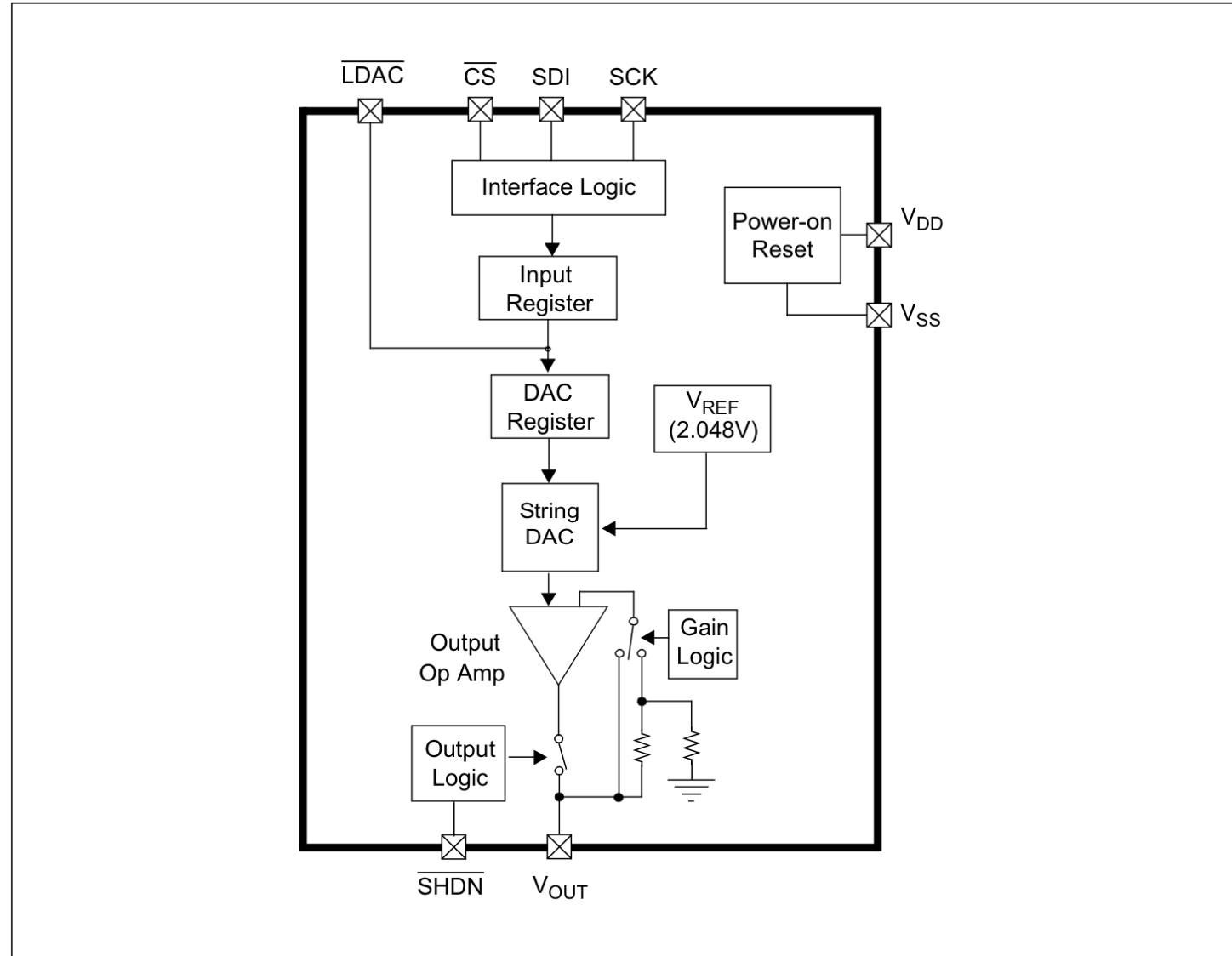


FIGURE 4-2: Example for DNL Error.

MCP4801

Block Diagram



MCP4801 INL and DNL Graphs

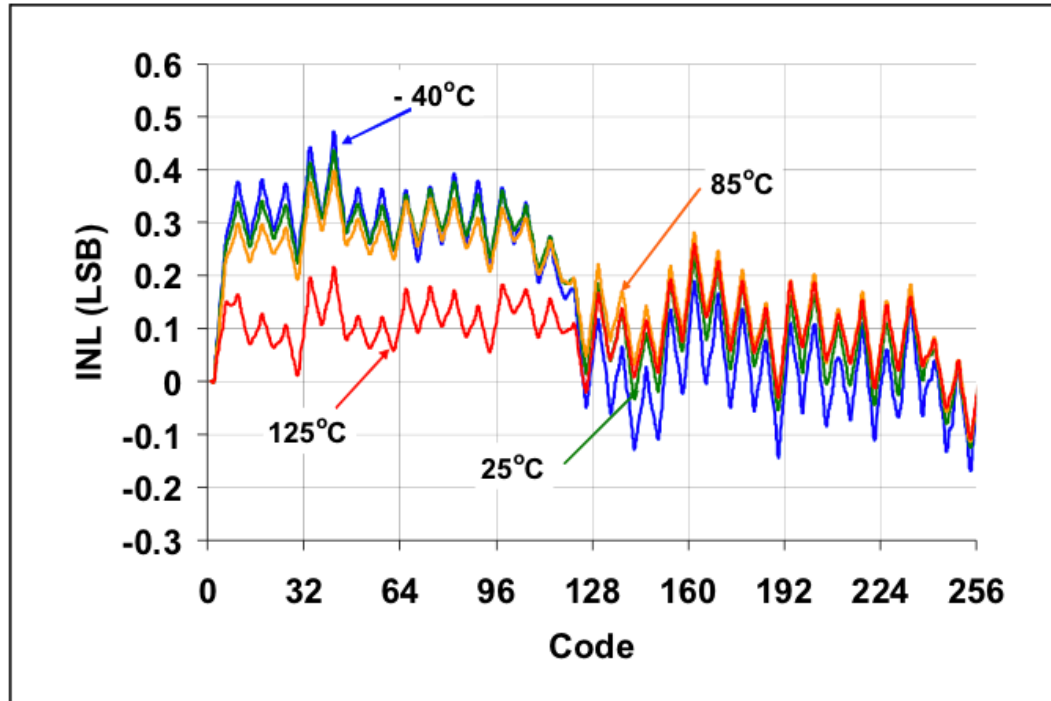


FIGURE 2-10: INL vs. Code and Temperature (MCP4801).

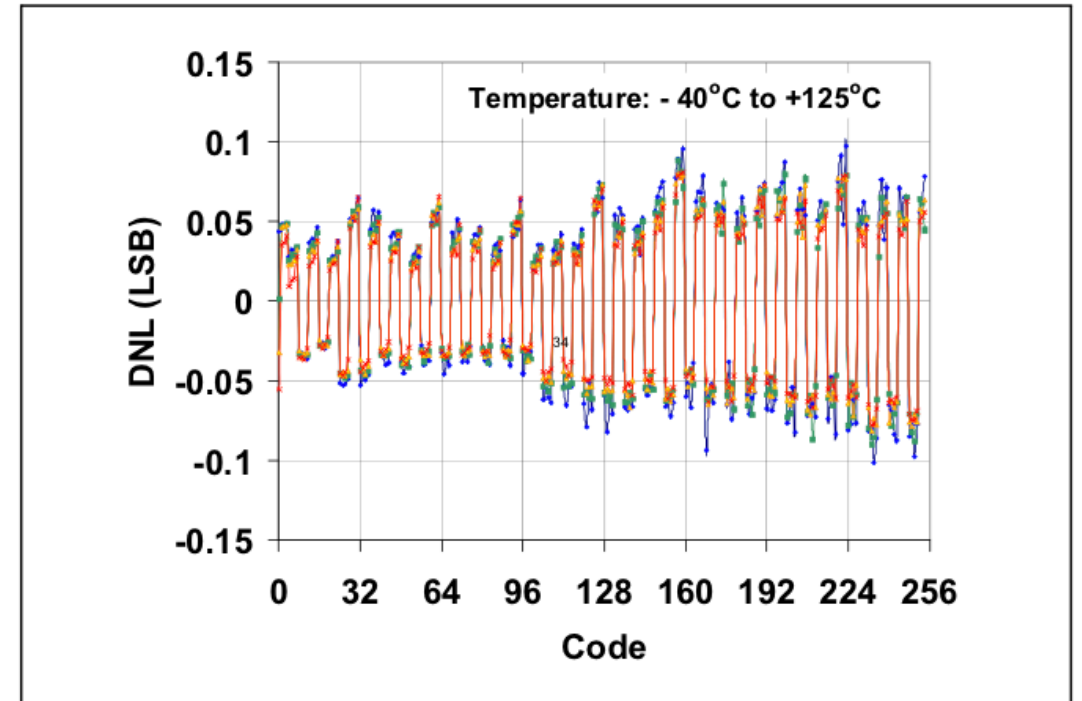


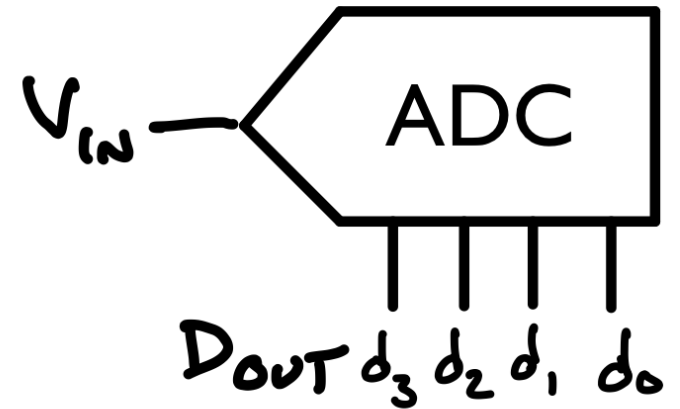
FIGURE 2-9: DNL vs. Code and Temperature (MCP4801).

Analog to Digital Convertors

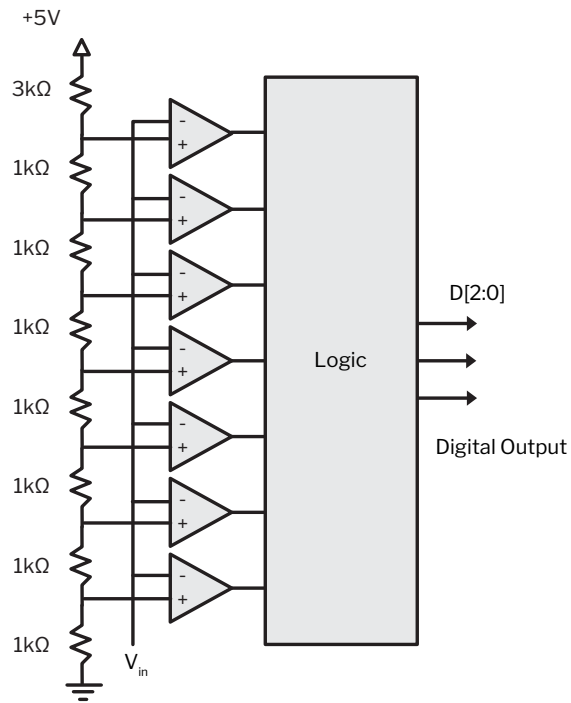
ADCs

Purpose

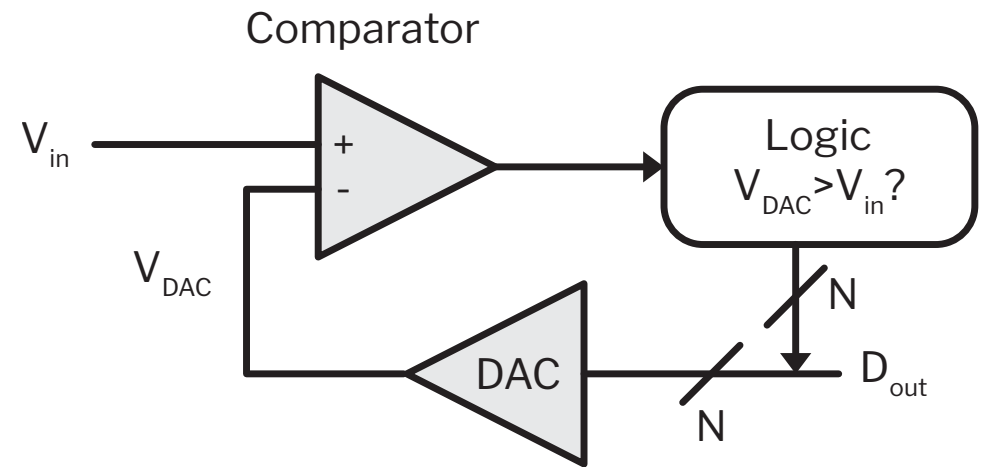
- Convert from analog voltage to digital number
- Specified by number of bits of resolution
- Commonly used in embedded systems to read interface with a sensor



Main Types



Flash ADC



Successive approximation ADC

Specifications

- Resolution – step size between input values. Related to the number of bits.
- Errors
 - Offset error
 - Gain error
 - Integral linearity error
 - Differential linearity error
- Sampling rate – how fast can we get samples?

Table 67. ADC accuracy at $f_{ADC} = 18 \text{ MHz}^{(1)}$

Symbol	Parameter	Test conditions	Typ	Max ⁽²⁾	Unit
ET	Total unadjusted error	$f_{ADC} = 18 \text{ MHz}$ $V_{DDA} = 1.7 \text{ to } 3.6 \text{ V}$ $V_{REF} = 1.7 \text{ to } 3.6 \text{ V}$ $V_{DDA} - V_{REF} < 1.2 \text{ V}$	±3	±4	LSB
EO	Offset error		±2	±3	
EG	Gain error		±1	±3	
ED	Differential linearity error		±1	±2	
EL	Integral linearity error		±2	±3	

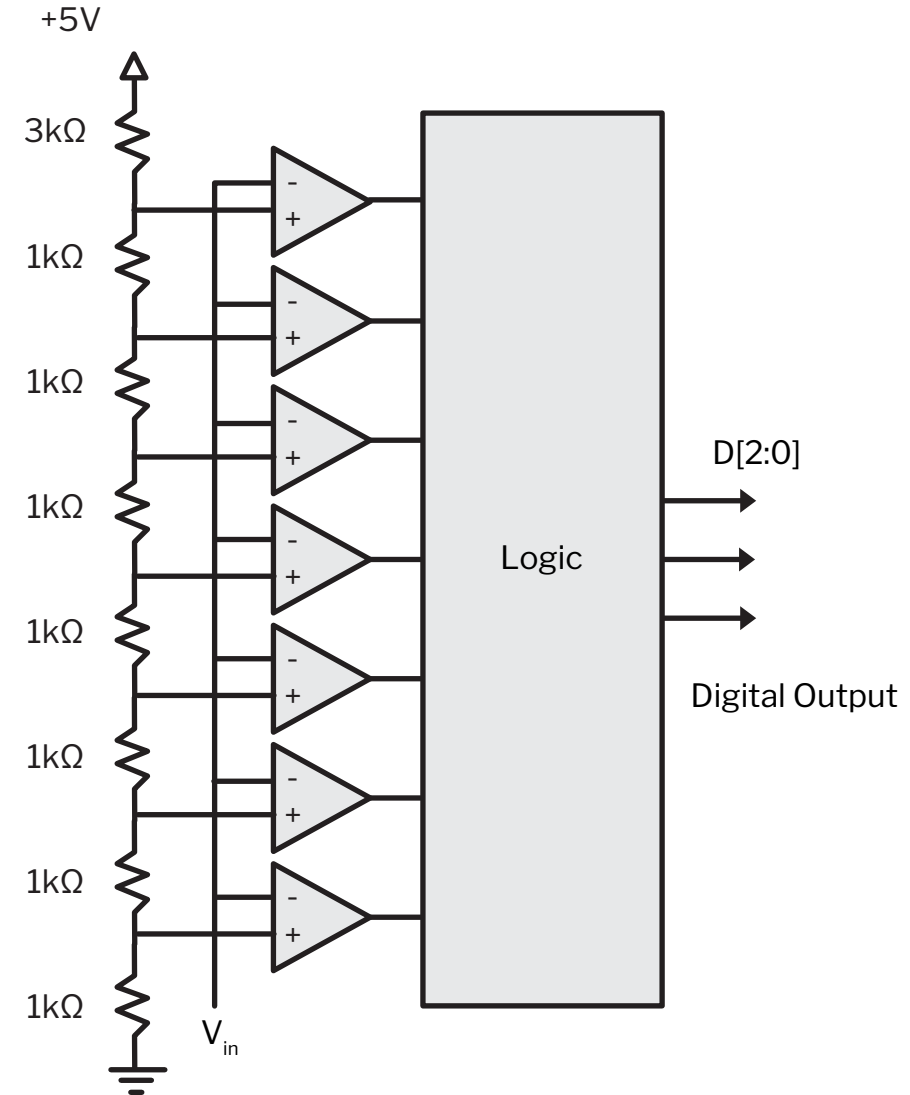
1. Better performance could be achieved in restricted V_{DD} , frequency and temperature ranges.
2. Guaranteed by characterization, not tested in production.

STM32F401RE Datasheet

Total unadjusted error incorporates offset, gain, and INL errors (TI explainer [link](#))

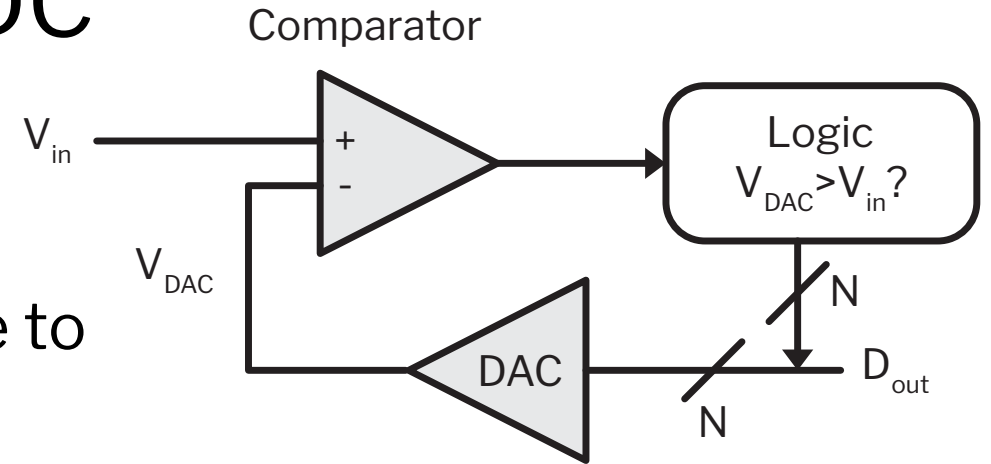
Flash ADC

- Pros
 - Combinational
 - Fast – only limited by propagation delay through the comparators and decoding logic
 - Not connected to clock rate
- Cons
 - Expensive – $2^N - 1$ comparators where N is the number of bits

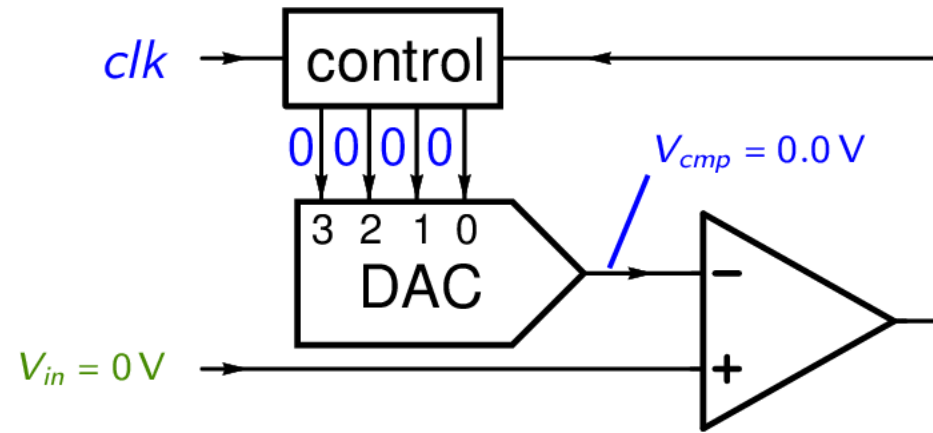


Successive approximation ADC

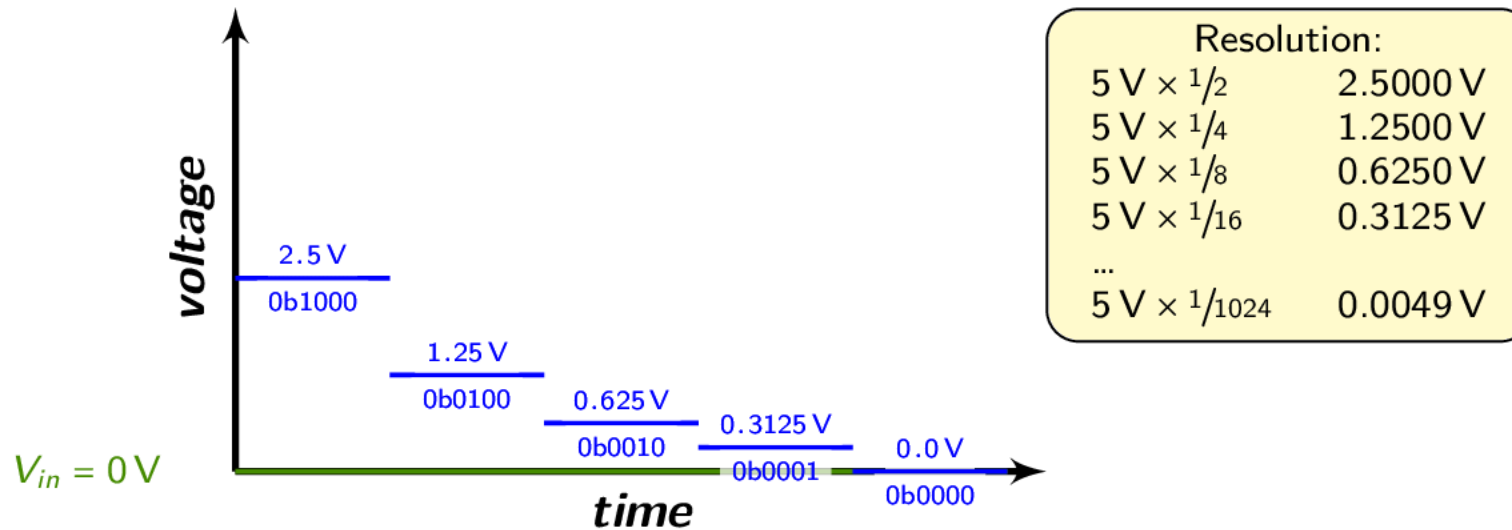
- Most popular ADC type
- Uses iterative feedback loop to converge to the right value
- Algorithm
 - Start with MSB of DAC. Set to 1 which sets the DAC to $V_{ref}/2$
 - Check if $V_{in} > V_{DAC}$
 - Y: set bit to 0
 - N: set bit to 1
 - Move to next bit, repeat



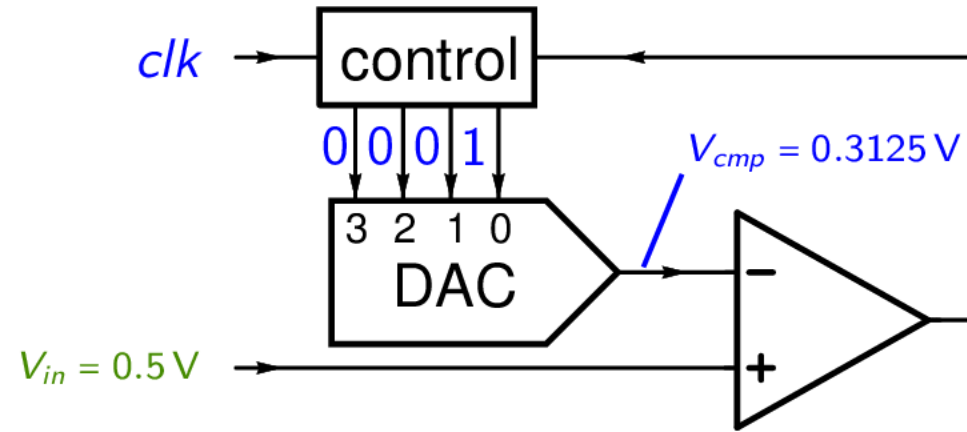
Successive Approximation – example of a 4-bit ADC



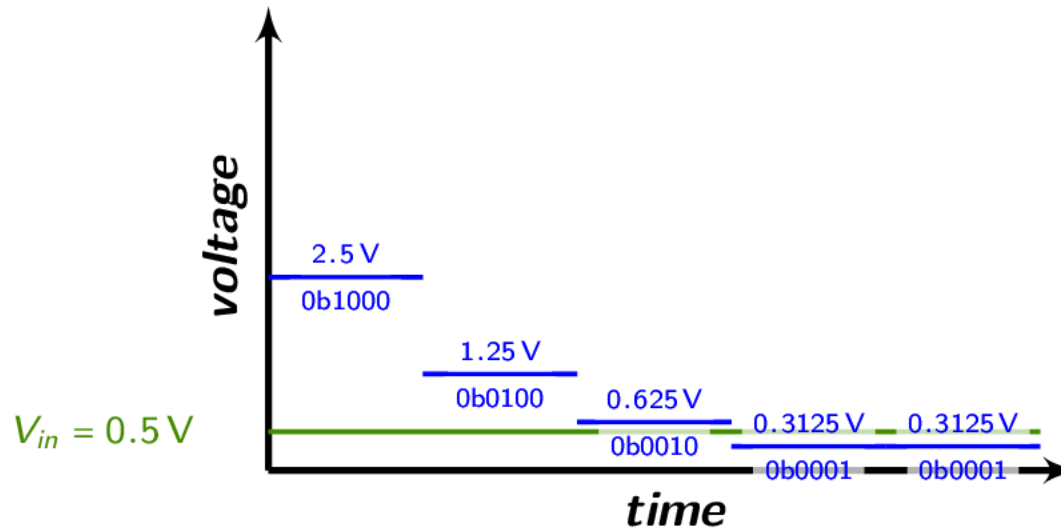
result: 0b0000 $V_{in} \approx 0.0V$



Successive Approximation – example of a 4-bit ADC

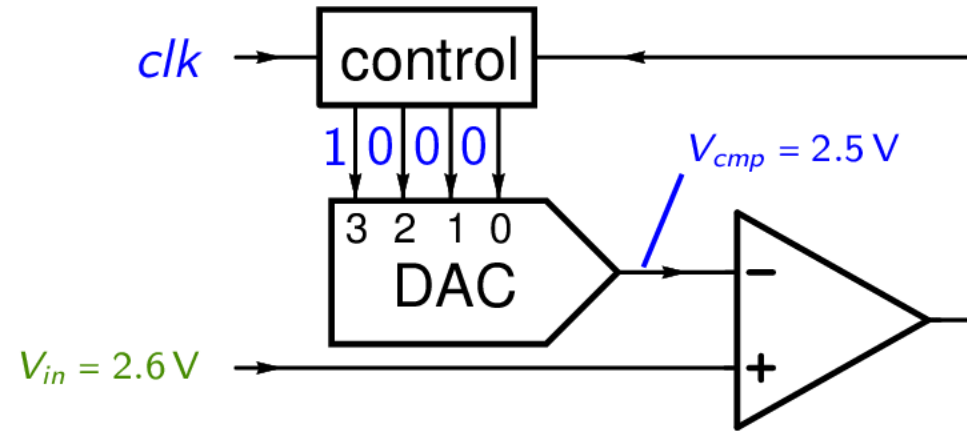


result: 0b0001 $V_{in} \approx 0.3125V$

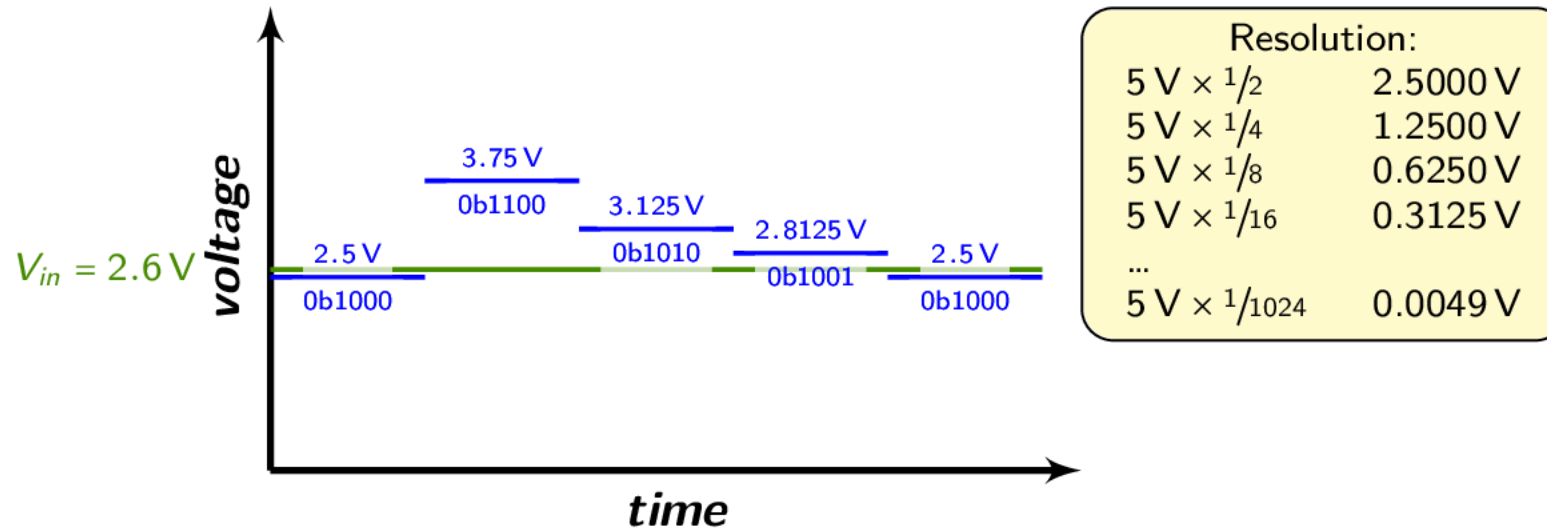


Resolution:	
$5V \times 1/2$	2.5000 V
$5V \times 1/4$	1.2500 V
$5V \times 1/8$	0.6250 V
$5V \times 1/16$	0.3125 V
...	
$5V \times 1/1024$	0.0049 V

Successive Approximation – example of a 4-bit ADC

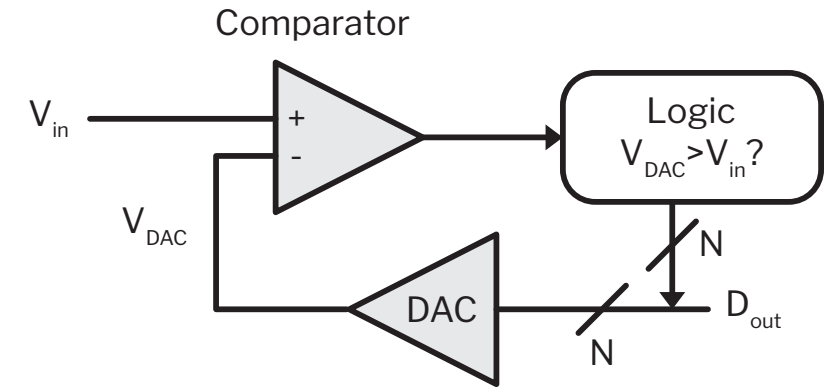


result: 0b1000 $V_{in} \approx 2.5\text{ V}$



Successive approximation ADC

- Pros
 - Cheap and small – only need 1 comparator
- Cons
 - Iterative
 - Sequential – speed depends on clock speed and must obey timing specs



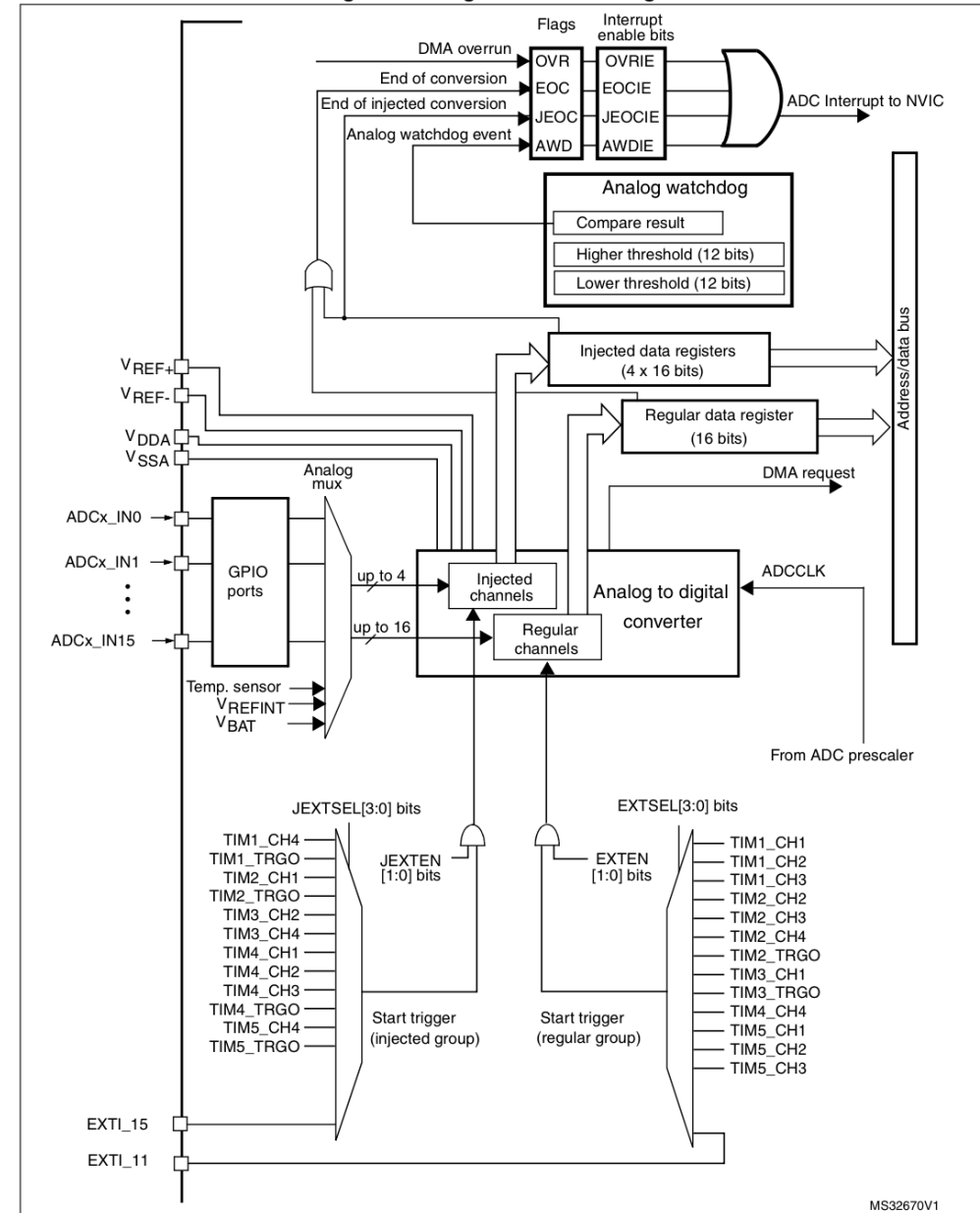
STM32F401RE ADC

11.1 ADC introduction

The 12-bit ADC is a **successive approximation** analog-to-digital converter. It has up to 19 multiplexed channels allowing it to measure signals from 16 external sources, two internal sources, and the V_{BAT} channel. The A/D conversion of the channels can be performed in single, continuous, scan or discontinuous mode. The result of the ADC is stored into a left- or right-aligned 16-bit data register.

The analog watchdog feature allows the application to detect if the input voltage goes beyond the user-defined, higher or lower thresholds.

Figure 31. Single ADC block diagram



Learning Objectives

By the end of this lecture you will be able to

- Articulate the basic operation of digital to analog conversion
- List some of the basic performance and noise specifications of ADCs and explain what they mean
- Understand the operation of the ADC on our STM32F401RE MCU

Next week

- Monday: Cortex Microcontroller Software Interface Standard (CMSIS)
- Wednesday: Interrupts
- Lab 5: Pulse-width modulation (PWM)
 - Use as DAC to drive LED with heartbeat pattern
 - Generate pulses with arbitrary frequencies and pulse durations

Lecture Feedback

- What is the most important thing you learned in class today?
- What point was most unclear from lecture today?

<https://forms.gle/Ay6MkpZ6x3xsW2Eb8>

