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Understand the System

If you wrote it:

- Do you understand how the language works?
- Do you understand what the functions do?
- Do you understand how it interfaces with the hardware?
- If somebody else wrote it?
 - What is it supposed to do?
 - How is it supposed to work?
 - Plus all of the above...

Sometimes, a careful reading of the code reveals the bug

4 KHz Phototransistor Reading

#define PHOTOTRANS 4

for (i=0; i<31; i++) {</pre>

beacon[i] = analogRead(PHOTOTRANS);

delayMicroseconds(250);

Make it Fail

Find a way to consistently reproduce the bug

- If you can, you are halfway to finding the bug
- If not, you have a very challenging bug on your hands
- If the bug is erratic:
 - Does it behave differently on your partner's board?
 - Does it behave differently based on the power or motors?
 - If it is a hardware failure, is it sensitive to V_{DD} or temperature?



Bug Bash by Hans Bjordahl

http://www.bugbash.net/

Sporadic Spontaneous Failure

- Mudduino 1.0 would occasionally spontaneously freeze up for a second and then start over from the beginning of startup()
 - Root Cause:

A power surge from the motors caused the supply voltage to droop excessively and the Atmega reset itself.

Fix:

Add dedicated layers to the Mudduino PCB for power and ground. Add capacitors to stabilize power supply.

Quit Thinking and Look

- If you don't see the bug right away by inspection, start running the program.
- Predict what the program should do at each step (why?)
- Monitor what the program actually does
 - Print statements
 - Or a debugger
- Look for the first discrepancy
 - Now you've isolate the bug

Gold Code Correlation

if (abs(cor) > maxCor)) maxCor = cor;

Results

Correlation GC 1, GC 4 -1 7 7 7 7 -1 7 7 -9 -9 -9 -9 -1 -9 -9 -1 7 -1 -1 7 7 7 -1 -1 -1 -9 -1 -1 -1 -1 -1 -1 MAX: -1

• Add print statement: if (abs(cor) > maxCor)) { maxCor = cor; Serial.print("Biggest so far: "); Serial.println(maxCor);

Divide and Conquer

- Searching for the bug in a big program line by line takes too long.
- Look at the results in the middle.
 - If they are good, the problem is later.
 - If they are bad, the problem is earlier
 - Recursively search in first or second half of the program
- Called a *binary search*

Change One Thing at a Time

- If you make multiple changes at a time, it is hard to know which one fixed the problem.
- Sometimes you introduce a new bug at the same time you fix the current one.

Keep an Audit Trail

It is easy to forget what tests you have done
Especially when the problem is erratic

- Be methodical
- Keep a lab notebook
- For each attempted bug fix, record
 - Hypothesis of the cause
 - Description of how you are trying to fix it
 - Outcome of the attempt

Check the Plug

Easy to overlook "obvious" problems

Get a Fresh View

- Easy to miss the cause of a problem when you have been looking too long.
 - Explain it to your lab partner
 - Explain it to your roommate
 - Take a shower
 - Go for a hike



If You Didn't Fix It, It Ain't Fixed

- Sometimes bugs will seem to go away even though you haven't done anything you thought should fix them.
- These bugs usually reappear
 Often at the worst possible time

Debugging Down Under



Parting Words

- It is hubris to expect your program to work on the first try
- Be sure you have a clear idea of what it should do
 - Programming by trial and error is a recipe for slow progress
- Be able to recognize a malfunction
- If the malfunction is reproducible, add print statements and use divide-and-conquer
- If not, try to make it reproducible
- Pair programming can be a huge help